

# DSC 140A

*Probabilistic Modeling & Machine Learning*

Lecture 8 | Part 1

Feature Maps

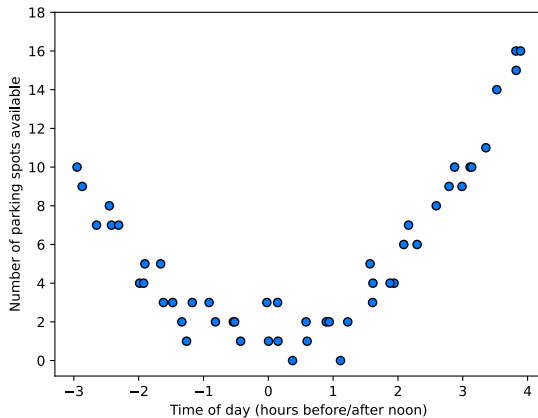
News  
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## Problem

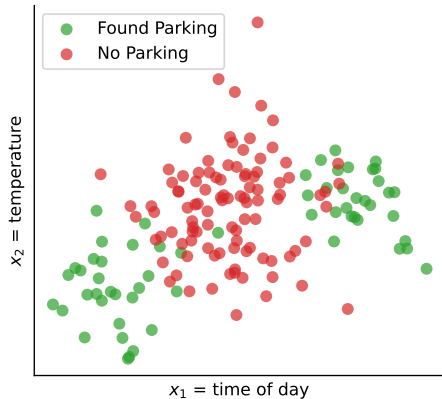
- ▶ Patterns in real world data are often **non-linear**.
- ▶ But we only know how to train **linear predictors**.

$$H(x) = w_0 + w_1 x_1 + w_2 x_2 + \dots$$

# Example: Regression



# Example: Classification



# Today

- ▶ **Solution:** non-linear **feature maps**.
- ▶ Will allow us to:
  - ▶ fit complex, non-linear patterns;
  - ▶ while still using linear models (least squares, SVM, ...)
- ▶ But we'll need to be careful about **overfitting**.

# Feature Map

- ▶ A **feature map**  $\vec{\phi} : \mathbb{R}^d \rightarrow \mathbb{R}^k$  is a function that takes in a  $d$ -dimensional vector and outputs a  $k$ -dimensional feature vector.
- ▶ I.e., it creates new features from the old ones.
  - ▶ Maybe in a non-linear way.

# Example

- Define  $\vec{\phi} : \mathbb{R}^2 \rightarrow \mathbb{R}^5$  as:

$$\vec{\phi}(x_1, x_2) = (x_1, x_2, x_1^2, x_2^2, x_1 x_2)^T$$

- If  $\vec{X} = (2, 3)^T$ , then:

$$\begin{aligned}\vec{\phi}(\vec{X}) &= (2, 3, 2^2, 3^2, 2 \times 3)^T \\ &= (2, 3, 4, 9, 6)^T\end{aligned}$$

# Basis Functions

- ▶ A **basis function** is a function  $\phi_i : \mathbb{R}^d \rightarrow \mathbb{R}$ .
- ▶ It takes in an old feature vector and outputs a single new feature.
- ▶ We can think of a feature map  $\vec{\phi} : \mathbb{R}^d \rightarrow \mathbb{R}^k$  as being made up of  $k$  basis functions.

$$\vec{\phi}(\vec{x}) = (\phi_1(\vec{x}), \phi_2(\vec{x}), \dots, \phi_k(\vec{x}))^T$$



# Example

- ▶ Let  $\vec{\phi} : \mathbb{R}^2 \rightarrow \mathbb{R}^5$  be defined as:

$$\vec{\phi}(x_1, x_2) = (x_1, x_2, x_1^2, x_2^2, x_1 x_2)^T$$

- ▶ The corresponding basis functions are:

$$\phi_1(x_1, x_2) = x_1$$

$$\phi_2(x_1, x_2) = x_2$$

$$\phi_3(x_1, x_2) = x_1^2$$

$$\phi_4(x_1, x_2) = x_2^2$$

$$\phi_5(x_1, x_2) = x_1 x_2$$

# A New Data Set

- Say we have a training set with  $d$  features:

$$(\vec{x}^{(1)}, y_1), \dots, (\vec{x}^{(n)}, y_n)$$

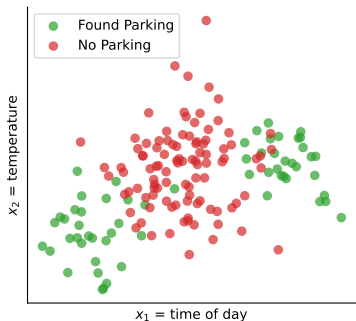
- A feature map  $\vec{\phi} : \mathbb{R}^d \rightarrow \mathbb{R}^k$  gives us a **new** training set with  $k$  features:

$$(\vec{\phi}(\vec{x}^{(1)}), y_1), \dots, (\vec{\phi}(\vec{x}^{(n)}), y_n)$$

# Why?

- ▶ A (good) feature map can turn **non-linear** patterns in the old data into **linear patterns** in the new data.

# Example: Parking Classification



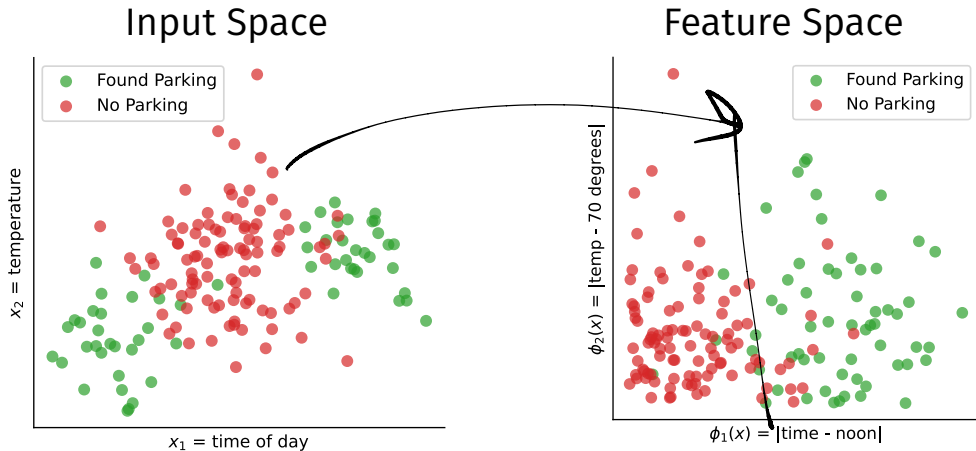
- Original features:

$$\vec{x} = (\text{time}, \text{temp.})^T$$

- Feature map:

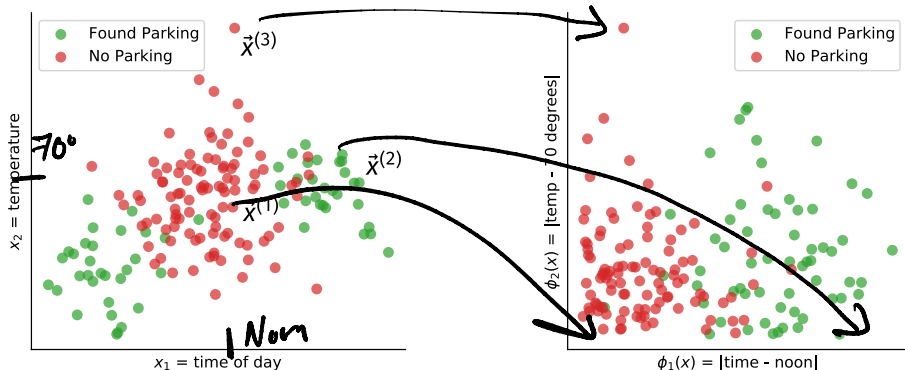
$$\vec{\phi}(\vec{x}) = (|\text{time} - \text{Noon}|, |\text{temp.} - 70|)^T$$

# Example: Parking Classification

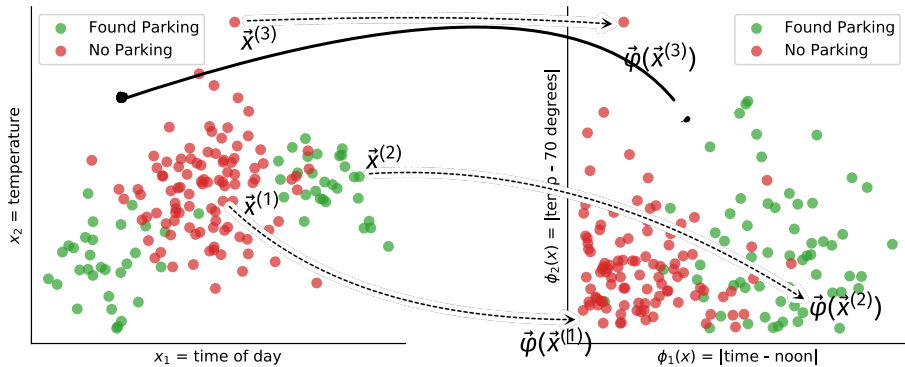


## Exercise

(Approximately) where do  $\vec{x}^{(1)}$ ,  $\vec{x}^{(2)}$ , and  $\vec{x}^{(3)}$  get mapped to in feature space?



# Solution



# Idea

- ▶ Feature maps turned **non-linear** patterns in input space into **linear** patterns in feature space.
- ▶ **Idea:** train a linear model in feature space.



# Procedure: Learning with Feature Maps

- ▶ First, pick a feature map  $\vec{\phi} : \mathbb{R}^d \rightarrow \mathbb{R}^k$ .
- ▶ **To train:**
  - ▶ Given training set  $(\vec{x}^{(1)}, y_1), \dots, (\vec{x}^{(n)}, y_n)$ .
  - 1. Map each  $\vec{x}^{(i)}$  to feature space, creating a new data set  $(\vec{\phi}(\vec{x}^{(1)}), y_1), \dots, (\vec{\phi}(\vec{x}^{(n)}), y_n)$ .
  - 2. Train linear model (least squares, SVM, perceptron...) on the new data in feature space to get  $\vec{w}^*$ .
- ▶ **To predict:**
  - ▶ Given new input  $\vec{x}$ .
  - 1. Map  $\vec{x}$  to feature space:  $\vec{\phi}(\vec{x})$ .
  - 2. Predict  $H(\vec{x}; \vec{w}^*) = \vec{w}^* \cdot \text{Aug}(\vec{\phi}(\vec{x}))$ .

## Exercise

Suppose the original feature vectors are in  $\mathbb{R}^2$  and the feature map is defined as

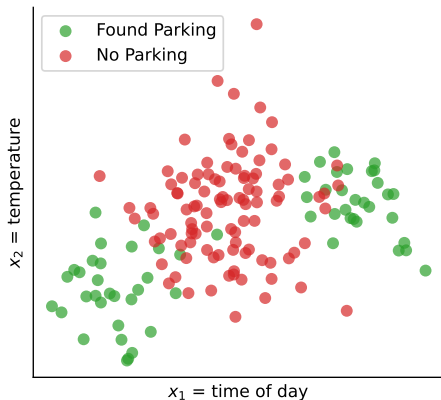
$$\vec{\phi}(x_1, x_2) = (x_1, x_2, x_1^2, x_2^2, x_1 x_2)^T$$

We train an SVM in feature space. What is the dimensionality of  $\vec{w}^*$ ?

6 (because augmenting)

# Example: Least Squares

- Let's train a least squares classifier using a feature map.



## Step 1: Pick a Feature Map

- In the input space, we have features  $(x_1, x_2)$ .

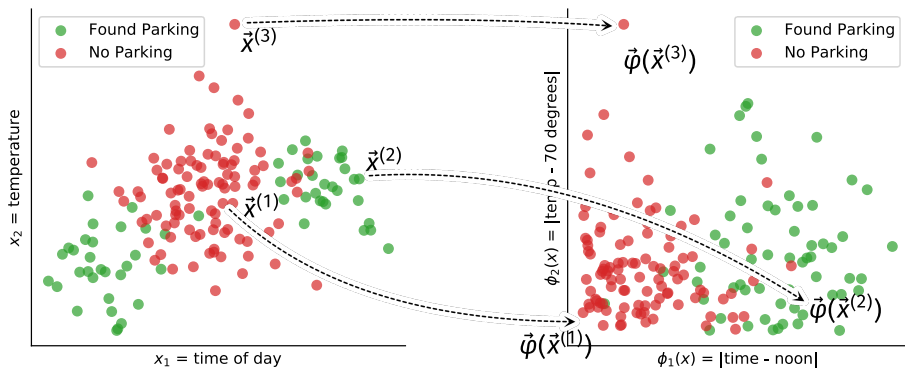
$$x_1 = \text{time}, \quad x_2 = \text{temperature}.$$

- We'll use the same feature map as before:

$$\vec{\phi}(x_1, x_2) = (|x_1 - 12|, |x_2 - 70|)^T$$

# Step 2(a): Map to Feature Space

- Map every data point to feature space.



## Step 2(b): Train in Feature Space

- Recall: we train a least squares classifier in **input space** by computing:

$$\vec{w}^* = (\vec{X}^T \vec{X})^{-1} \vec{X}^T \vec{y}$$

- Here,  $X$  is the (augmented)  $(n \times d)$  design matrix:

$$X = \begin{pmatrix} \text{Aug}(\vec{x}^{(1)})^T \longrightarrow \\ \text{Aug}(\vec{x}^{(2)})^T \longrightarrow \\ \vdots \\ \text{Aug}(\vec{x}^{(n)})^T \longrightarrow \end{pmatrix} = \begin{pmatrix} 1 & x_1^{(1)} & x_2^{(1)} \\ 1 & x_1^{(2)} & x_2^{(2)} \\ \vdots & \vdots & \vdots \\ 1 & x_1^{(n)} & x_2^{(n)} \end{pmatrix}$$

## Step 2(b): Train in Feature Space

- ▶ In feature space, our feature vectors are  $\vec{\phi}(\vec{x}^{(1)}), \dots, \vec{\phi}(\vec{x}^{(n)})$ .
- ▶ So the design matrix becomes the  $(n \times k)$  matrix:

$$\Phi = \begin{pmatrix} \vec{\phi}(\vec{x}^{(1)})^T \longrightarrow \\ \vec{\phi}(\vec{x}^{(2)})^T \longrightarrow \\ \vdots \\ \vec{\phi}(\vec{x}^{(n)})^T \longrightarrow \end{pmatrix} = \begin{pmatrix} 1 & |x_1^{(1)} - 12| & |x_2^{(1)} - 70| \\ 1 & |x_1^{(2)} - 12| & |x_2^{(2)} - 70| \\ \vdots & \vdots & \vdots \\ 1 & |x_1^{(n)} - 12| & |x_2^{(n)} - 70| \end{pmatrix}$$

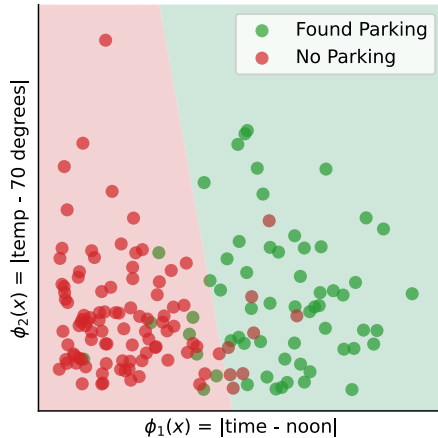
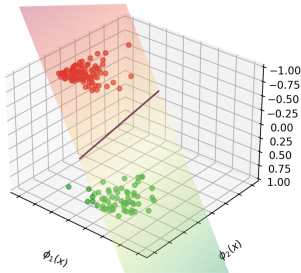
## Step 2(b): Train in Feature Space

- The least squares solution in feature space is:

$$\vec{w}^* = (\Phi^T \Phi)^{-1} \Phi^T \vec{y}$$

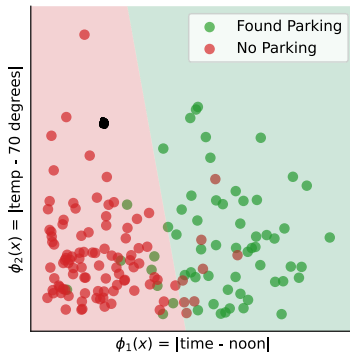


# Solution in Feature Space



# Step 3: Predict

- ▶ Given a new example  $\vec{x}$  in input space:
  1. Map  $\vec{x}$  to feature space:  $\vec{\phi}(\vec{x})$ .
  2. Predict  $\text{sign}(\vec{w}^* \cdot \text{Aug}(\vec{\phi}(\vec{x})))$ .



$$H(\vec{x}) = \vec{w}^* \cdot \text{Arg}(\varphi(\vec{x})) = (3, -1, 2)^T \cdot (1, 2, 5)^T \\ = 3 - 2 + 10 = 11 > 0$$

### Exercise

Let  $\vec{\phi}(x_1, x_2) = (|x_1 - 12|, |x_2 - 70|)^T$ . Suppose we train a least squares classifier in feature space and find  $\vec{w}^* = (3, -1, 2)^T$ .

Given a new point  $\vec{x} = (10, 65)^T$  in input space, what is the prediction,  $H(\vec{x})$ ?

Yes

$$\varphi(\vec{x}) = (2, 5)^T$$

# The Prediction Function(s)

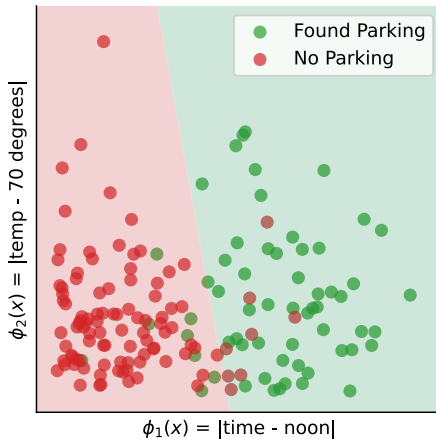
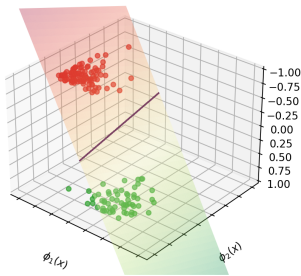
- ▶ There are, in a sense, **two** prediction functions to consider.
- ▶ First, the prediction function in feature space:

$$\begin{aligned}H_{\phi}(\vec{z}) &= \vec{w} \cdot \text{Aug}(\vec{z}) \\&= w_0 + w_1 z_1 + w_2 z_2 + \dots + w_k z_k\end{aligned}$$

- ▶ This function takes in a vector  $\vec{z}$  that is already in feature space.

# $H_\phi$ in Feature Space

$$H_\phi(\vec{Z}) = w_0 + w_1 Z_1 + w_2 Z_2$$



# The Prediction Function

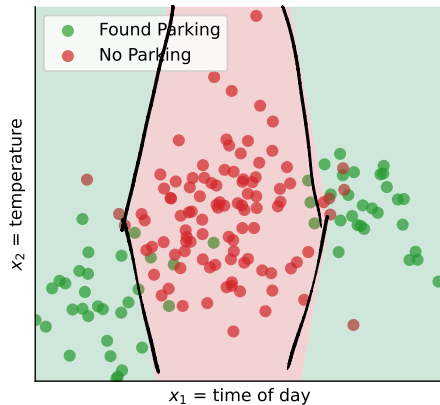
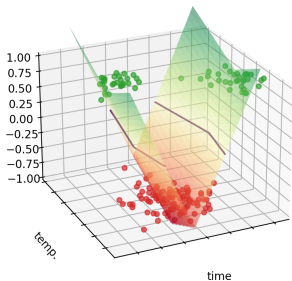
- There is also the prediction function  $H(\vec{x})$  that takes in vectors in input space.

$$\begin{aligned} H(\vec{x}) &= H_{\phi}(\vec{\phi}(\vec{x})) \\ &= \vec{w} \cdot \text{Aug}(\vec{\phi}(\vec{x})) \\ &= w_0 + w_1 \phi_1(\vec{x}) + w_2 \phi_2(\vec{x}) + \dots + w_k \phi_k(\vec{x}) \end{aligned}$$

- When plotted, this function will look **non-linear**.

# $H$ in Input Space

$$H(\vec{x}) = w_0 + w_1|x_1 - 12| + w_2|x_2 - 70|$$



$$H(\vec{x}) = \vec{w}^* \cdot \text{Arg}(\phi(\vec{x})) \\ = w_0 + w_1 \phi_1(\vec{x}) + w_2 \phi_2(\vec{x})$$

### Exercise

Let  $\vec{\phi}(x_1, x_2) = (|x_1 - 12|, |x_2 - 70|)^T$ . Suppose we train a least squares classifier in feature space and find  $\vec{w}^* = (3, -1, 2)^T$ .

Given a new point  $\vec{x} = (10, 65)^T$  in input space, what is the prediction,  $H(\vec{x})$ ? This time, compute the answer *without* explicitly computing  $\vec{\phi}(\vec{x})$ .

$$= w_0 + w_1 |x_1 - 12| + w_2 |x_2 - 70| \\ = 3 + (-1)|10 - 12| + 2|65 - 70| = 11$$



# DSC 140A

*Probabilistic Modeling & Machine Learning*

Lecture 8 | Part 2

**Example: Non-Linear Regression**

# Non-Linear Regression

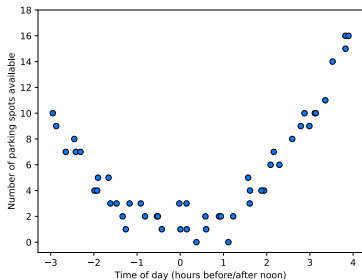
- ▶ With a feature map  $\vec{\phi}(\vec{x}) = (\phi_1(\vec{x}), \dots, \phi_k(\vec{x}))^T$ , our prediction function becomes:

$$H(\vec{x}) = w_0 + w_1\phi_1(\vec{x}) + w_2\phi_2(\vec{x}) + \dots + w_k\phi_k(\vec{x})$$

- ▶ In other words, we're not constrained to only fitting straight lines/planes:

$$H(x) = w_0 + w_1x$$

# Example: Parking Regression



- ▶ Data looks like a quadratic function.
- ▶ Idea: fit a function of the form:

$$H(t) = w_0 + w_1 t + w_2 t^2$$

$$\varphi(t) \rightarrow (t, t^2)$$

### Exercise

Suppose we wish to fit a function of the form  $H(t) = w_0 + w_1 t + w_2 t^2$  to the data.

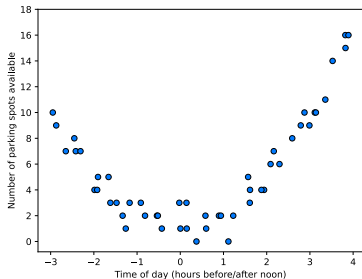
What feature map  $\vec{\phi}$  should we use to get this form of prediction function?

# Answer

- ▶ Use  $\vec{\phi}(t) = (t, t^2)^T$ .  $\sqrt{t}, e^{t^2}, e^t$
- ▶ Then the prediction function is:

$$\begin{aligned} H(t) &= \vec{w} \cdot \text{Aug}(\vec{\phi}(t)) \\ &= (w_0, w_1, w_2) \cdot (1, t, t^2)^T \\ &= w_0 + w_1 t + w_2 t^2 \end{aligned}$$

# Example: Parking Regression



- ▶ Original features:

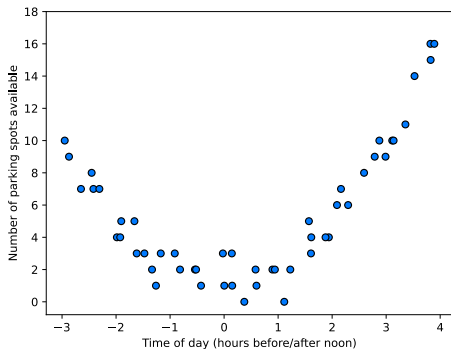
$$\vec{x} = (\text{time})^T$$

- ▶ Feature map:

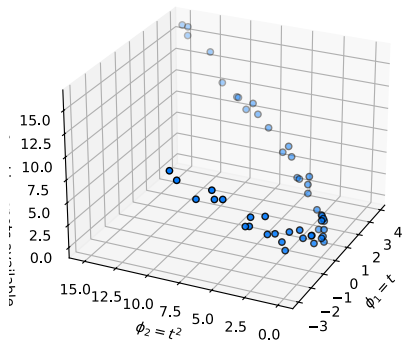
$$\vec{\phi}(\vec{x}) = (\text{time}, \text{time}^2)^T$$

# Example: Parking Regression

## Input Space



## Feature Space



# Least Squares

- ▶ After mapping to feature space, we fit a plane with least squares.
- ▶ The design matrix becomes:

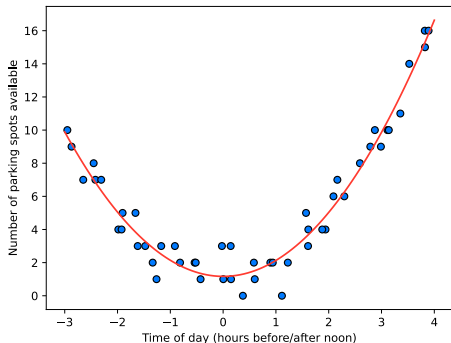
$$\Phi = \begin{pmatrix} \text{Aug}(t^{(1)})^T \longrightarrow \\ \text{Aug}(t^{(2)})^T \longrightarrow \\ \vdots \\ \text{Aug}(t^{(n)})^T \longrightarrow \end{pmatrix} = \begin{pmatrix} 1 & t^{(1)} & (t^{(1)})^2 \\ 1 & t^{(2)} & (t^{(2)})^2 \\ \vdots & \vdots & \vdots \\ 1 & t^{(n)} & (t^{(n)})^2 \end{pmatrix}$$



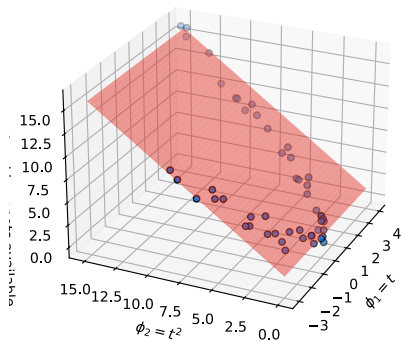
# Example: Parking Regression

$$w_0 + w_1 t + w_2 t^2$$

Input Space



Feature Space



# DSC 140A

*Probabilistic Modeling & Machine Learning*

Lecture 8 | Part 3

**ERM with Feature Maps**

# Learning with Feature Maps

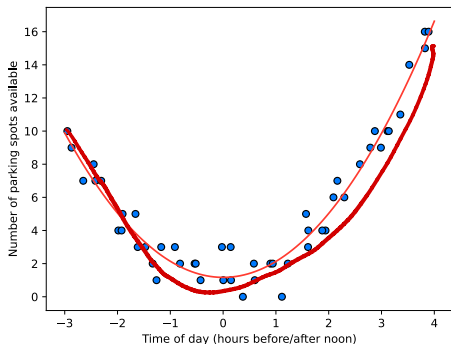
- ▶ We've developed a procedure for fitting non-linear patterns with linear models.
  - ▶ Map to feature space, learn there.
- ▶ Is this the “best” approach?

# Empirical Risk Minimization

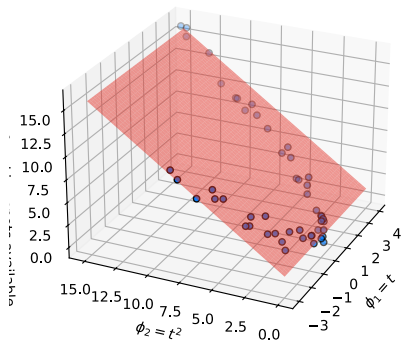
- ▶ Step 1: choose a **hypothesis class**
  - ▶ Functions of the form  $H(\vec{x}) = \vec{w} \cdot \text{Aug}(\vec{\phi}(\vec{x}))$ .
- ▶ Step 2: choose a **loss function**
  - ▶ Square loss, perceptron loss, hinge loss, etc.
- ▶ Step 3: find  $H$  minimizing **empirical risk**
  - ▶ Do we get the same  $H$  if we train in feature space?

# Example: Parking Regression

Input Space



Feature Space



# Yes

- ▶ The  $H_\phi$  that minimizes risk in feature space is the same as the  $H$  that minimizes risk in input space.
  - ▶ As long as  $H$  is a linear function of the **parameters**.

# Argument

- ▶ Take, for example, square loss.
- ▶ The risk is:

$$R(\vec{w}) = \frac{1}{n} \sum_{i=1}^n (y_i - \vec{w} \cdot \text{Aug}(\vec{\phi}(\vec{x}^{(i)})))^2$$

- ▶ Minimizer is  $\vec{w}^* = (\Phi^T \Phi)^{-1} \Phi^T \vec{y}$ .

# In General

- ▶ Assume prediction function is of the form:

$$H(\vec{X}) = w_0 + w_1\phi_1(\vec{X}) + w_2\phi_2(\vec{X}) + \dots + w_k\phi_k(\vec{X})$$

- ▶ To find  $\vec{w}$  that minimizes risk:
  - ▶ Map data to feature space;
  - ▶ Train a linear model in feature space.
- ▶ Works for least squares, perceptron, SVM, etc.



$$H(t) = w_0 + w_1 t + w_2 t^2$$

## Takeaway

- ▶ The “linear” in “linear prediction function” refers to the **parameters**, not the features!
- ▶ We can fit any function of the form:

$$H(x) = w_1 \phi_1(x) + w_2 \phi_2(x) + \dots + w_k \phi_k(x)$$

# DSC 140A

*Probabilistic Modeling & Machine Learning*

Lecture 8 | Part 4

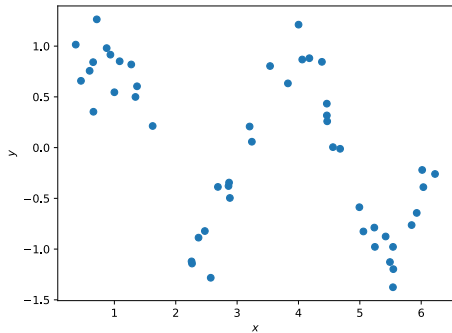
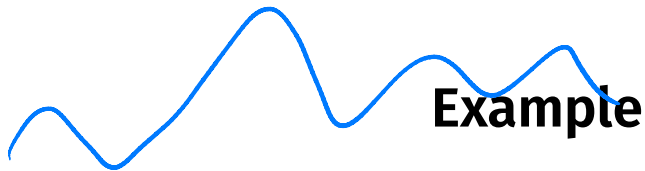
**Gaussian Radial Basis Functions**

# General Basis Functions

- ▶ We can fit any function of the form:

$$H(x) = w_1\phi_1(x) + w_2\phi_2(x) + \dots + w_k\phi_k(x)$$

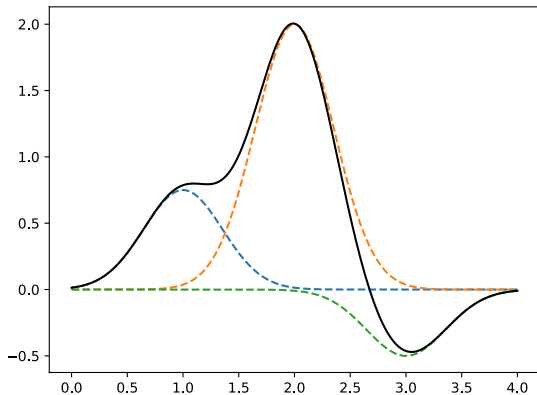
- ▶ Before: we chose  $\phi_i$  carefully based on the problem.
- ▶ Is there an easier way?
  - ▶ Are there basis functions that work well for many problems?



- ▶ Suppose we want to fit a function  $H$  to this data.
- ▶ Locally, each part of the curve looks like a “bump”.
- ▶ **Idea:** let  $H$  be a sum of bumps.

# A Sum of Bumps

$$H(x) = w_1 \text{bump}_1(x) + w_2 \text{bump}_2(x) + w_3 \text{bump}_3(x)$$



# Gaussian Basis Functions

- ▶ One way to make a bump: a **Gaussian**

$$\phi_i(x) = \exp\left(-\frac{(x - \mu_i)^2}{\sigma_i^2}\right)$$

- ▶ Must specify<sup>1</sup> **center**  $\mu_i$  and **width**  $\sigma_i$  for each Gaussian basis function.

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<sup>1</sup>You pick these; they are not learned!

## Exercise

Suppose we have a Gaussian of the form:

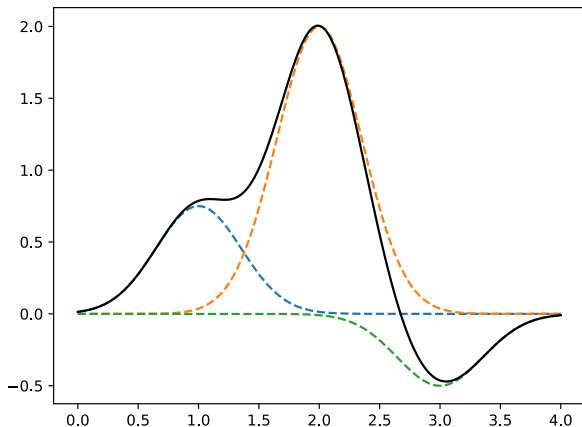
$$\phi(x) = \exp\left(-\frac{(x-2)^2}{3}\right)$$

What is the value of  $\phi(2)$ ? What is the value of  $\phi(100)$ , approximately?



# Example: $k = 3$

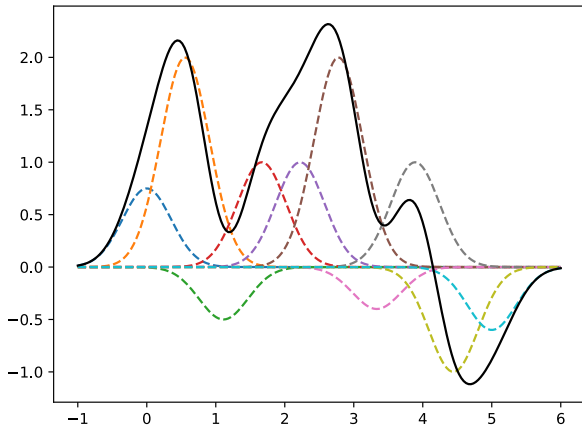
- A function of the form:  $H(x) = w_1\phi_1(x) + w_2\phi_2(x) + w_3\phi_3(x)$ , using 3 Gaussian basis functions.





# Example: $k = 10$

- The more basis functions, the more complex  $H$  can be.



# Learning with Gaussian Basis Functions

- ▶ Gaussians make for very general basis functions.
- ▶ By adjusting  $w_1, \dots, w_k$ , we can fit complex patterns.

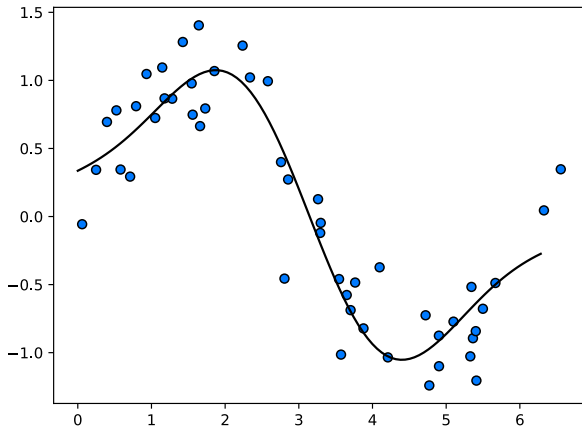
[https://dsc140a.com/static/vis/  
gaussian-basis-functions-1d](https://dsc140a.com/static/vis/gaussian-basis-functions-1d)

# Procedure: Learning with Gaussian Basis Functions

1. Pick number and location of Gaussians.
  - ▶  $\mu_1, \dots, \mu_k$  and  $\sigma_1, \dots, \sigma_k$ .
2. Make  $k$  basis functions:
  - ▶  $\phi_i(x) = \exp\left(-\frac{(x-\mu_i)^2}{\sigma_i^2}\right)$ .
3. Map data to feature space and train a linear model as before.

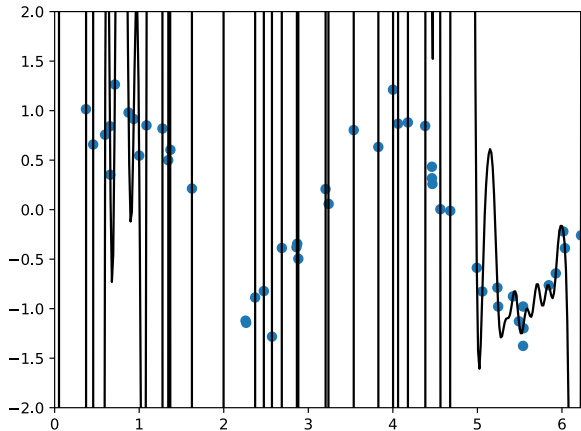
# Demo: Sinusoidal Data

- ▶ Fit curve to 50 noisy data points.
- ▶ Use  $k = 4$  Gaussian basis functions.



# Demo: Sinusoidal Data

- Fit curve to 50 noisy data points.
- Use  $k = 50$  Gaussian basis functions.



# Next Time

- ▶ How to control **overfitting**.